

FTFC 1-Day Summer Festivals 2022

Check our website – <https://www.poolfootfarm.co.uk/ftfc-2022-festivals/>

All Mixed events in July, for U8s-U16s, are based on NEXT season's age groups (2022/23)



Age Groups and Dates:

Fleetwood Town FC are proud to host our 5th annual Summer 1-Day Festivals at Poolfoot Farm.

With our professional organisation and incredible football facilities, our 1-Day Summer Festivals will host a variety of teams from all over the Fylde Coast and Northwest area to compete in a fun, football-fuelled weekend.

Each weekend teams within one age group will compete over one day to be crowned winners of the Fleetwood Town FC Summer 1-Day Festival.

Age Group:	Date:
BASED ON 2022/23 SEASON AGE GROUPS	
U8s (5v5)	2nd July
U9s (7v7)	3rd July
U10s (7v7)	9th July
U11s (9v9)	10th July
U12s (9v9)	16th July
U13s (11v11)	17th July
U14s (11v11)	23rd July
U15s (11v11)	24th July
U16s (11v11)	30th July

General Rules and Event Information:

- Registration for your chosen tournament will commence at 9:15am and should be completed by no later than 9:45pm.
- All teams should be ready to start for a 10:00am KO (however all teams may not be playing in the first fixture).
- Any child suffering from illness, or who has a disability, must be made known to Poolfoot Management.
- The referee's decision is final in all games.
- Managers will be responsible for the conduct of their players and spectators.
- Any player or spectator may be asked to leave the field of play/tournament venue, where Poolfoot Management feel this is necessary
- All issues will be dealt with by Poolfoot Management, who's decision is final
- Poolfoot Farm will not be held responsible for the loss or damage to any personal items, belongings, and valuables.
- In the most part, all official FA rules will be implemented except for some occasions which will be detailed under the specific age group sections on the following pages.
- Strictly no alcohol is to be brought onto the pitches (inside the green fences), or consumed in any non-designated areas



Fixtures:

- Fixtures and results can be found at:
<https://poolfootfarm.ezleagues.ezfacility.com/leagues.aspx?type=t>
- Please note, scheduling of the tournament can change in the lead up to the event, please keep checking for up to date information.

Rules for the Competition(s):

Mini Soccer – Under 8s:

The Field of Play:

- Size of Pitch – the dimensions shown below are the Maximum Dimensions:
 - Width Length - 30 Yards 40 Yards / 27 Metres 36 Metres
- Penalty Area:
 - Width Length - 16 Yards by 9 Yards / 14.63 Metres by 8.22 Metres
- Penalty Mark:
 - The penalty mark is 7 Yards (6.40 Metres) from the midpoint between the goalposts.
- Halfway Line:
 - The field of play is divided into two halves by a halfway line. The centre mark is indicated at the mid-point of the halfway line. This is also used as the retreat line when restarting play with a goal kick.
- Goal Size:
 - The distance between the posts is 3.6m (12 feet) and the distance between the lower edge of the crossbar and the ground is 1.88m (6 feet).

The Ball:

- The ball should be Size 3 for Under 8s. It should be made of leather or other suitable material.
- The home team must provide the match ball

The Players:

- Maximum squad size for Under 8s is 12 players.
- A match may not START if either team consists of fewer than FOUR players. The minimum number of players in a team required for a match to CONTINUE is also four. Matches can begin with 5 v 4 but the importance and ethos of Mini-Soccer should be upheld whenever possible and the development of the children should come before the score line.

Players Equipment:

- Goal keepers must wear a distinguishing playing top. Players must wear shinpads which must be covered entirely by the socks. Players must also wear the appropriate clothing dependant on the weather. Correct footwear must be worn for the surface of the pitch e.g., no metal studs on artificial grass pitches. All games to be played on 4G
- Please bring home & away team kits in the event of kit clashes (Bibs will also suffice)

The Referee:

- Each match is controlled by an FA qualified referee who has full authority to enforce the Laws of the Game in connection with the match to which they have been appointed.

Duration of the match:

- In any one day, no Under 8s player should play more than 40 minutes. It is the responsibility of the team's managers to ensure that the child does not exceed this.

Overall Playing time in 1 day:

- Each team is permitted to play a maximum of 60 minutes in one day, for Festival and Tournament football.

Mini Soccer - Under 9s & Under 10s:

The Field of Play:

- Size of Pitch – the dimensions shown below are the Maximum Dimensions:
 - Width Length - 40 Yards 60 Yards / 36 Metres 54 Metres
- Penalty Area:
 - Width Length - 18 Yards by 10 Yards / 16.47 Metres by 9.15 Metres
- Penalty Mark:
 - The penalty mark is 8 Yards (7.32 Metres) from the midpoint between the goalposts.
- Halfway Line:
 - The field of play is divided into two halves by a halfway line. The centre mark is indicated at the mid-point of the halfway line. This is also used as the retreat line when restarting play with a goal kick.
- Goal Size:
 - The distance between the posts is 3.6m (12 feet) and the distance between the lower edge of the crossbar and the ground is 1.88m (6 feet).

The Ball:

- The ball should be Size 3 for Under 9s and Under 10s. It should be made of leather or other suitable material
- The home team must provide the match ball

The Players:

- Maximum squad size for Under 9s is 15.
- A match may not START if either team consists of fewer than SIX players. The minimum number of players in a team required for a match to CONTINUE is also four. Matches can begin with 7 v 6 but the importance and ethos of Mini-Soccer should be upheld whenever possible, and the development of the children should come before the score line.

Players Equipment:

- Goal keepers must wear a distinguishing playing top. Players must wear Shin Guards which must be covered entirely by the socks. Players must wear the appropriate clothing dependant on the weather. Correct footwear must be worn for the surface of the pitch e.g., no metal studs on artificial grass pitches. All games to be played on 4G
- Please bring home & away team kits in the event of kit clashes (Bibs will also suffice)

The Referee:

- Each match is controlled by an FA qualified referee who has full authority to enforce the Laws of the Game in connection with the match to which they have been appointed.

Duration of the match:

- In any one day, no Under 9s or Under 10s player should play more than 60 minutes. It is the responsibility of the team's managers to ensure that the child does not exceed this.

Overall Playing time in 1 day:

- Each team is permitted to play a maximum of 90 minutes in one day, for Festival and Tournament football.

Under 11s & Under 12s:

The Field of Play:

- Size of Pitch – the dimensions shown below are the Maximum Dimensions:
 - Width Length - 50 Yards 80 Yards / 45 Metres 73.125 Metres
- Penalty Area:
 - Width Length - 32 Yards by 13 Yards / 29.26 Metres by 11.88 Metres
- Halfway Line:
 - The field of play is divided into two halves by a halfway line. The centre mark is indicated at the mid-point of the halfway line. This is also used as the retreat line when restarting play with a goal kick.
- Goal Size:
 - The distance between the posts is 4.87m (16 feet) and the distance between the lower edge of the crossbar and the ground is 1.88m (6 feet).

The Ball:

- The ball should be Size 4 for U11 & U12. It should be made of leather or other suitable material
- The home team must provide the match ball

The Players:

- Maximum squad size for Under 11s and Under 12s is 16.
- A match may not START if either team consists of fewer than NINE players. The minimum number of players in a team required for a match to CONTINUE is also four. Matches can begin with 9 v 8 but the importance and ethos of Mini-Soccer should be upheld whenever possible, and the development of the children should come before the score line.

Players Equipment:

- Goal keepers must wear a distinguishing playing top. Players must wear Shin Guards which must be covered entirely by the socks. Players must wear the appropriate clothing dependant on the weather. Correct footwear must be worn for the surface of the pitch e.g., no metal studs on artificial grass pitches. All games to be played on 4G
- Please bring home & away team kits in the event of kit clashes (Bibs will also suffice)

The Referee:

- Each match is controlled by an FA qualified referee who has full authority to enforce the Laws of the Game in connection with the match to which they have been appointed.

The Other Match Officials:

Two Assistant Referees may be appointed by the home team and the away team whose duties, subject to the decision of the referee, are to indicate:

- When the whole of the ball leaves the field of play.
- Which team is entitled to a corner kick, goal kick or throw-in.
- When a play may be penalised for being in an offside position.
- When a substitution is requested or when any other incident occurs out of the view of the referee.
- When offences have been committed whenever the assistant referee have a better view than the referee (this includes, in certain circumstances, offences committed in the penalty area).
- Whether, at penalty kicks, the goalkeeper moves off the goal line before the ball is kicked and if the ball crosses the line.

Duration of the match:

- In any one day, no Under 11s or Under 12s player should play more than 80 minutes. It is the responsibility of the team's managers to ensure that the child does not exceed this.

Overall Playing time in 1 day:

- Each team is permitted to play a maximum of 120 minutes in one day, for Festival and Tournament football.

Under 13s, Under 14s, Under 15s & Under 16s:

The Field of Play:

- As per The Laws of the Game 2019/20

The Ball:

- The ball should be Size 4 for Under 13's – Under 14's and should be Size 5 for Under 15's – Under 16's. It should be made of leather or other suitable material.
- The home team must provide the match ball

The Players:

- Maximum squad size for Under 13 – Under 16s is 18.
- A match may not START if either team consists of fewer than ELEVEN players. The minimum number of players in a team required for a match to CONTINUE is also four. Matches can begin with 9 v 8 but the importance and ethos of Mini-Soccer should be upheld whenever possible, and the development of the children should come before the score line.

Players Equipment:

- Goal keepers must wear a distinguishing playing top. Players must wear Shin Guards which must be covered entirely by the socks. Players must wear the appropriate clothing dependant on the weather. Correct footwear must be worn for the surface of the pitch e.g., no metal studs on artificial grass pitches. All games to be played on 4G
- Please bring home & away team kits in the event of kit clashes (Bibs will also suffice)

The Referee:

- Each match is controlled by an FA qualified referee who has full authority to enforce the Laws of the Game in connection with the match to which they have been appointed.

The Other Match Officials:

Two Assistant Referees may be appointed by the home team and the away team whose duties, subject to the decision of the referee, are to indicate:

- When the whole of the ball leaves the field of play.
- Which team is entitled to a corner kick, goal kick or throw-in.
- When a play may be penalised for being in an offside position.
- When a substitution is requested or when any other incident occurs out of the view of the referee.
- When offences have been committed whenever the assistant referee have a better view than the referee (this includes, in certain circumstances, offences committed in the penalty area).
- Whether, at penalty kicks, the goalkeeper moves off the goal line before the ball is kicked and if the ball crosses the line.



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Overall Playing time in 1 day:

- Each team is permitted to play a maximum of 150 minutes in one day, for Festival and Tournament football.

Code of Conduct:

- All attendees of the festival should adhere to the FA Rules and Code of Conduct.
- All games will be played on our 4G pitches, therefore metal-studded boots are not permitted. Plastic studs or Astro trainers are recommended.
- Poolfoot Management reserve the right to remove anyone who is behaving in an inappropriate manner.
- Any behaviour falling below the standard expected can and will be reported to the local County FA.
- Abuse towards referees/match officials will not be tolerated under any circumstances. Upon Poolfoot Managements discretion, this may result in the individual/team being asked to leave the festival and being reported to their County FA.

Facilities:

- There will be toilets available on site, as well as changing facilities should any team require them.
- A variety of food and drink will be available throughout the day:
 - <https://www.poolfootfarm.co.uk/pizza-calcio/>
- Only food and drink purchased on site should be consumed.
- Alcohol will be available to be bought on site but must not be taken inside any of the green fences surrounding the pitches.
- BBQs are not permitted on site.
- Poolfoot is a non-smoking site in general, however there are certain designated areas where this is permitted.
- Dogs are welcome on site but must not enter the pitches or building.
- Teams are more than welcome to bring shelters/gazebos – please see to Poolfoot Management upon arrival for directions of where to locate

First Aid:

- All Poolfoot Management are first aid trained; however, it is advised that all teams carry a first aid kit with them.
- If a player requires serious medical attention, Poolfoot management will assess the situation and decide on the best actions to take.
- In the unlikely event of a serious injury, the nearest hospital is located at the below address:
 - Blackpool Victoria Hospital
 - Accident and Emergency
 - Whinney Heys Road
 - Blackpool
 - Lancashire
 - FY3 8NR
 - 01253 300000

Parking:

- We have very limited onsite parking therefore we encourage that where possible, teams maximise the ability to car share.
- The surrounding areas are very sensitive to traffic, so if parking offsite please remember to park legally, safely, and respectfully.



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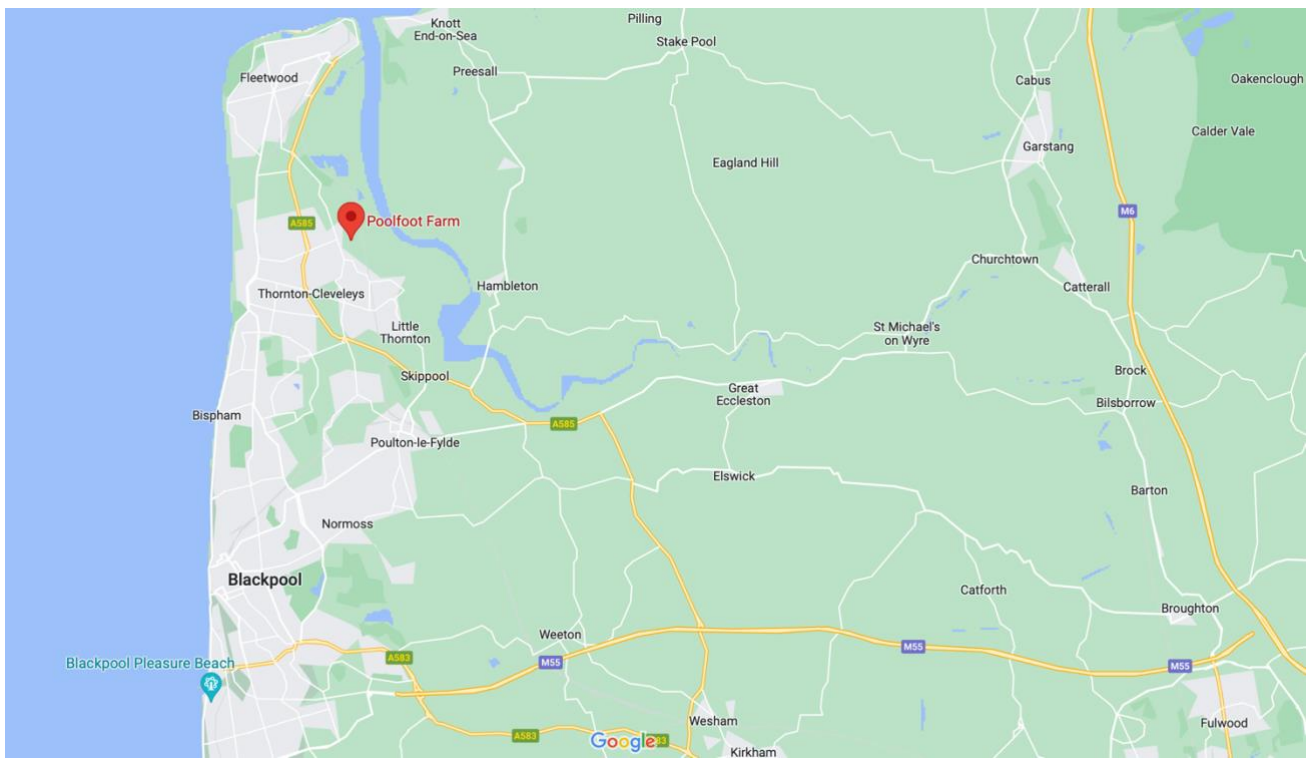
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Location:

- Poolfoot Farm Sports and Leisure Complex, FY5 4HX, is located in Thornton (approximately 10 minutes away from Blackpool)
- When approaching from Preston, please follow the below directions:
 - Drive along the M55, take exit 3 (9.6 miles)
 - Follow the A585 and Fleetwood Road South (9.0 miles)
 - At the roundabout, take the 3rd exit out the A585 (3.4 miles)
 - Use the left 2 lanes to turn left onto Garstang New Road (2.6 miles)
 - At the roundabout, take the 2nd exit onto Amounderness Way (1.3 miles)
 - At the next roundabout, take the 4th exit onto Fleetwood Road South (1.2 miles)
 - Turn right onto Trunnah Road
 - Turn left onto Heys Street and follow the road round to the left



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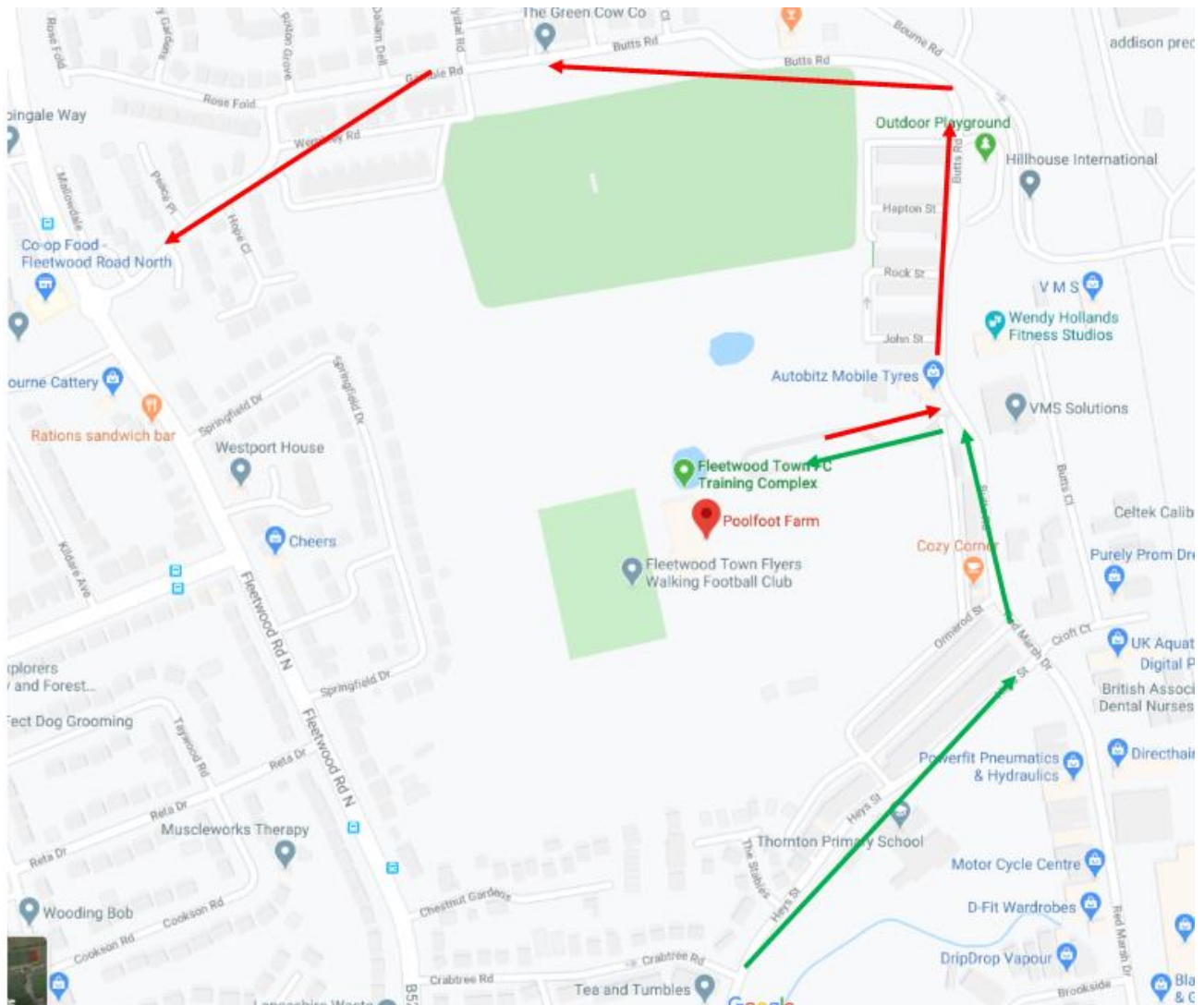
OFFICIAL BREWING PARTNER



OFFICIAL KIT PARTNER

Driving In and Out of the Complex:

- Please approach the facility via Heys Street (green arrows) and leave via gamble road (red arrows).
- This is to ensure traffic can flow efficiently.



Emergency Action Plan:

1	Name of Facility	Poolfoot Farm Sports and Leisure Complex	
2	Full Address of venue (including post code)	Poolfoot Farm Training Complex FY5 4HX	
3	KEY STAFF CONTACT DETAILS		
	Position	Full name	Mobile phone number
	Head of Operations	Robert Smith	07772 543635
	Poolfoot Operations Duty Manager	Jamie Hargreaves	07949 202901
	Poolfoot Operations Duty Manager	Ethan Rowley	07775 432944
	Poolfoot Operations Duty Manager	Chris Baines	07527 225777
	Poolfoot Operations Duty Manager	Spencer Seddon	07930 316344
4	LOCATION OF PERSONNEL & FACILITIES (delete or add as appropriate)		
	Personnel / equipment	Location	
	First Aid Emergency Contact	Day Time – Reception Evening – Reception + Pitch Side Weekend – Reception + Pitch Side	
	Defibrillator	No1 Located at Main Reception + (Child) No2 Located in the Medical Room	
	Stretcher	Located in the Medical Room	
	Fracture packs & box splints	Located in the Medical Room Pitch side on game days with on duty therapist	
	O ₂ & Entinox (pain relief)	Located in the Medical Room (1 st team physio) Pitch side on game days with on duty physio (1 st team)	
Crutches & Cervical Collars	Located in the Medical Room		
5	EMERGENCY CONTINGENCY PLAN		
	Who is to lead the emergency process?	Rob Smith Jamie Hargreaves Ethan Rowley Chris Baines Spencer Seddon	07772 543635 07949 202901 07775 432944 07527 225777 07930 316344
	Process for contact with emergency services	Pitch side – 1. The coach of the player will assess the situation and apply treatment where required. 2. If further medical assistance is required, the Facility Manager on duty will be called. 3. The Facility Manager on duty will assess the situation and ask coach to call for Emergency Services if required.	
	Route from pitch & medical room to ambulance	1. By designated footpath and ground map 2. Staff member will meet the EMS at the main entrance 3. By basket stretcher if required 4. By EMS transport if required	
	Full name and address of nearest NHS & A&E hospital	Blackpool Victoria A&E Whinney Heys Rd Blackpool FY3 8NR	
	Approximate journey time from ground to hospital	20 minutes	
	How to access defibrillator and who is to operate it	No1 Located at Main Reception (Adult & Child model) No2 Located in the Medical Room (Adult model)	
	Other procedures	HeliVac by use of main 1 st Team Pitches	



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FLEETWOOD TOWN FOOTBALL CLUB



HIGHBURY STADIUM | PARK AVENUE | FLEETWOOD | LANCASHIRE | FY7 6TX

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Site Map

